TETRA WEBINAR #7
PITCH LIKE THERE IS NO TOMORROW!

Everything you need to know about pitching



Today's Menu

- Meet the speakers
- O What is TETRA all about?
- What is a pitch?
- Some common approaches
- Live pitch session & personalized feedback with Gleb Maltsev
- **Q&A**



MEET OUR SPEAKERS



Jan BormansCEO of European
Startup Network



Adèle Yaroulina
EU Project Manager
European Startup
Network



Gleb MaltsevPitching Coach
Fundwise



WHAT IS TETRA ABOUT?

TRAINING

Bootcamps and webinars on different topics such as intellectual property, sales and new markets, leadership skills, investments, **pitching** and much more.

TETRA is a **business accelerator** helping projects
that have received funding
through an NGI open call to
successfully enter the market.

MENTORING

Individual mentoring from experts, startup founders and investors.



BUILDING NETWORKS

Access to matchmaking, connect with investors and corporations.



What is a pitch?

"Pitching is an opportunity to introduce your <u>business idea</u> in a <u>limited amount</u>
of time – from a fews seconds to a few minutes. The main goal of a pitch is to gain
new <u>customers</u>, <u>investors</u> or <u>stakeholders</u> to <u>support your business</u>." (startplatz.de)



Know your customer





Know your customer

Money

Authority

Need

B2B: adapt your strategy! (size, sector, ...)



Know your investor



The Pre-Seed round is about the team & prototype
The Seed round is about the product & early traction

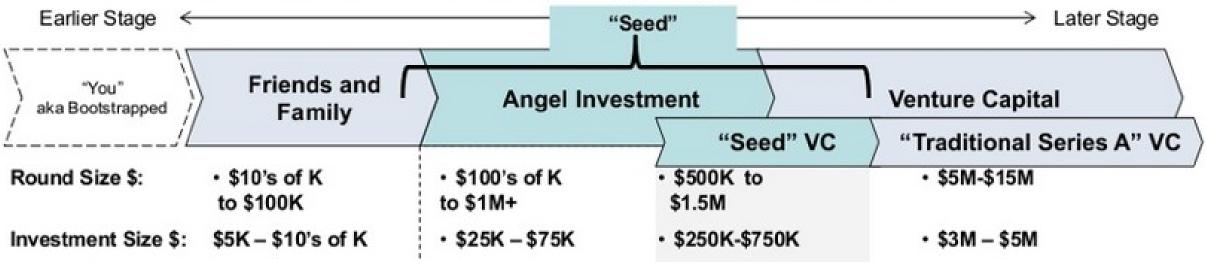
The Series A round is about accelerating market adoption.

The Series B ++ round is about scaling & market domination.

Carlos Espinal

Know your investor

Sources of Investment: Seed Fundraising, Angels and VC's



reference



Know your investor

Startups contacts (1500)

1st meeting (300)

2-5 meetings (80)

Invest comitee (10)

Term sheet (7)

Due Dil (4)

reference



Some common approaches

- Value Creation, Value Capture, Value Delivery
- Problem, Promise, Process, Proof, Proposal
- Address Dealbreakers:

Team, Product, Market, Competition, Customers, Business Model



Disclaimer





Value Creation (aka "Is there a market?")

- What is the "pain" that you try to solve?
- What is the "gain" that you want to amplify?
- For whom?
 - Remember "Da MAN"
- Total Available Market



Value Capture (aka "Is there a market for us?")

- What is our solution?
- O USP/UVP?
- What are the products/services we offer?
- What is our business model?
- Who are the competitors?
- Serviceable Obtainable Market



Value Delivery (aka "How will we do it?")

- What are our key resources?
 - o Team
 - o IPR
- What are our key activities?
- What are our key partners?



Problem, Promise, Process, Proof, Proposal



PROBLEM

Describe the situation your prospects face, make sure they fully understand you have nailed their problem.

PROMISE

Capture your solution in a few keywords. It should be intriguing and get people start wondering "how?".

PROCESS

Describe how your solution works. Remember: we cannot remember a lot. Narrow it down to 3 items.

PROOF

Have well sounding cases of your own? Your solution is much like something they might know? Thrive on it!

Start it @KBC

PROPOSAL

Give them a way to engage with your offering once you leave the room – ask them one thing. That's it. Keep it simple.

Address dealbreakers: Team, Product, Market, Competition, Customers, Business Model

Address the top reasons why investors do not invest



Address dealbreakers: <u>Team</u>, Product, Market, Competition, Customers, Business Model

TEAM

- Don't believe (in) the team
- No personal fit
- Not ambitious enough
- Lack of knowledge
- Lack of key people



Address dealbreakers: Team, <u>Product</u>, Market, Competition, Customers, Business Model

PRODUCT

- Doesn't work, has main bugs/problems
- Scalability problems/robustness
- Not innovative enough
- Outdated technology
- Doesn't solve any problem
- O UX and UI



Address dealbreakers: Team, Product, <u>Market</u>, Competition, Customers, Business Model

MARKET

- Not big enough
- Complicated
- Not growing
- Wrong time to market
- Out of VC's scope



Address dealbreakers: Team, Product, Market, Competition, Customers, Business Model

COMPETITION

- Too crowded
- No clear differentiation/no clear USP



Address dealbreakers: Team, Product, Market, Competition, <u>Customers</u>, Business Model

CUSTOMERS

- No traction (seed) / no growth (Serie A +)
- No clear need/problem
- Wrong target(s)/segment(s)



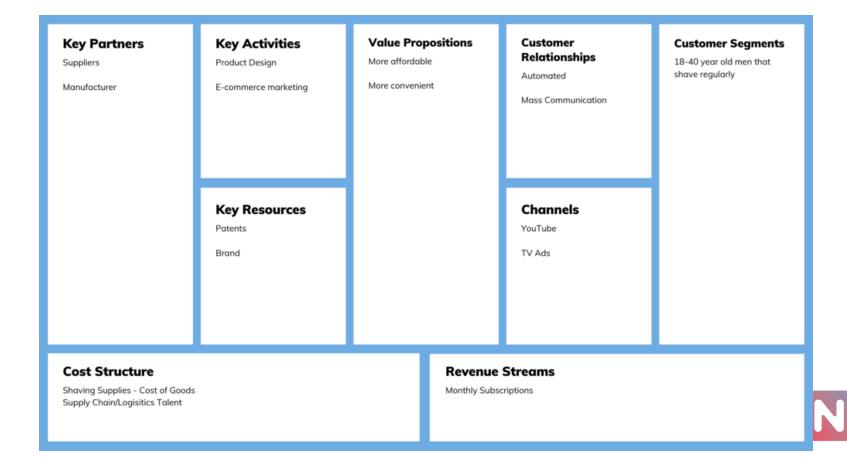
Address dealbreakers: Team, Product, Market, Competition, Customers, <u>Business Model</u>

BUSINESS MODEL

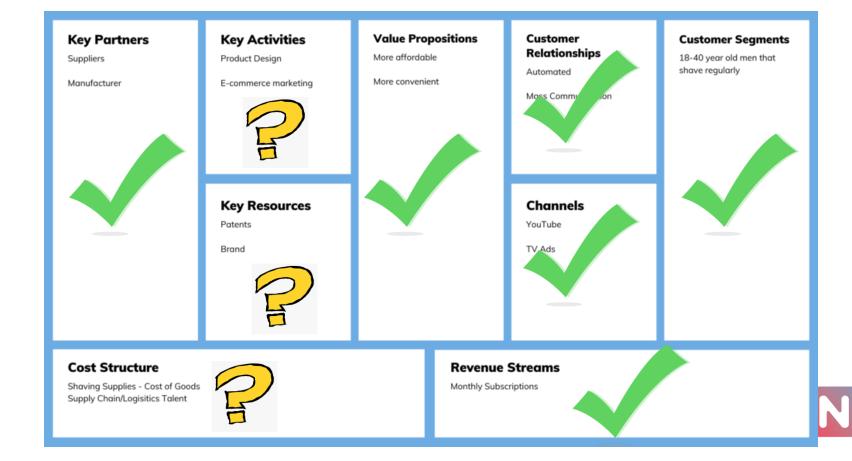
- Complicated revenue model
- No (future) profitability ⇒ unit economics & metrics
- No clear/efficient customers/users acquisition strategy
- No clear UVP



Using the Business Model Canvas as a checklist

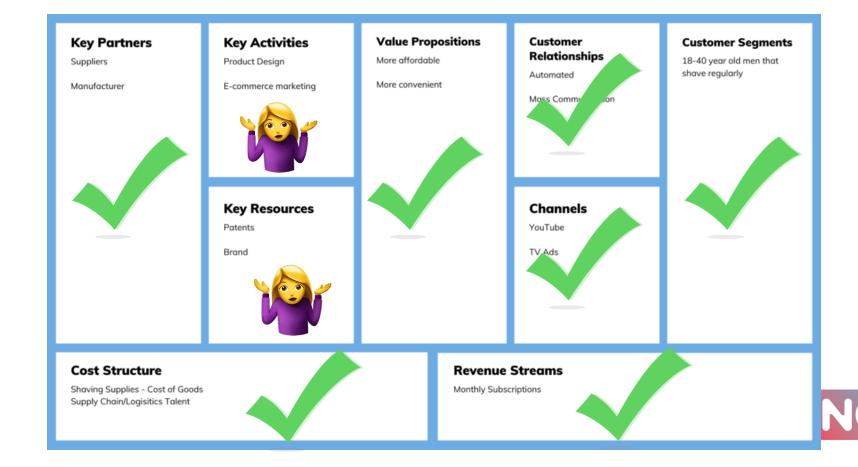


Using the Business Model Canvas as a checklist





Using the Business Model Canvas as a checklist





LIVE PITH SESSION WITH GLEB MALTSEV



Pitching Coach & Co-Founder, Fundwise







The TETRA project has received funding from the European Union's Horizon 2020 Research and Innovation Programme under Grant Agreement No 825147